Amy Chen

UX DESIGNER

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PROFILE

I am an UX designer and seasoned early childhood educator with a solid foundation in visual communication and design principles. Recognized for creating engaging learning environments and fostering creativity. Seamlessly transitioned to UX design, combining teaching expertise with design knowledge to craft intuitive user experiences that inspire and empower users.

SKILLS

Sketch, InVision, Figma, Principle, Adobe Creative Suite (Photoshop, IIllustrator, InDesign), Zeplin, User Research, Information Architecture, Prototyping, VIsual Design, Interaction Design, HTML/CSS

EXPERIENCE

Lead Teacher | The Brunswick School

FEB 2022 -APR 2023, JERSEY CITY, NJ

- Plan and implement curriculums to meet the physical, emotional, intellectual and social needs of students
- Develop culturally appropriate art programs and activities

Research Assistant | Digital Learning Lab, UC Irvine

NOV 2022 - APR 2022, IRVINE, CA

- Conduct literature reviews.
- Transcribe and analyze qualitative data through video coding using computerized language analysis programs.
- Conduct experiments and interviews with over 80 families and children.

Creative Coding Boot Camp Instructor | Teachers College, Columbia University

MAR 2020 - JUN 2020, NEW YORK, NY

- Taught 60 and above K-12 teachers from NY State to create interactive experiences and generative art pieces using scratch and processing by themselves.

EDUCATION

BrainStation | Diploma, User Experience Design

MAY 2023 - AUG 2023, Vancouver, BC

Teachers College, Columbia University | Master in Art Education

AUG 2019 - 2021, NEW YORK, NY

- Cumulative GPA: 4.0/4.0

Parsons School of Design | Bachelors in Strategic Design and Management

AUG 2015 - 2019, NEW YORK, NY

- Dean's List all semesters

PROJECTS

Lead UX Designer | KidsFirst

May 2023 - Aug 2023, Capstone Project

- Conducted and executed a thorough research plan
- Built, designed, and tested high-fidelity prototypes for an app that helps busy parents to discover suitable and fun places for their little ones.

Lead UX Designer | Google Insights (Google x BrainStation)

Aug 2023, 24hr Hackathon

- Worked closely with data scientists and web developers to create a functioning digital solution to enhance user understanding of new AI technologies in Google search.

Lead UX Designer | Remo App

Aug 2020, Teachers College, Columbia University

- Developed and implemented Remo, an innovative gaming app tailored specifically for Alzheimer's patients and their families/caregivers.